

$$\log q_i(z_i) \leftarrow \mathbb{E}_{q_{-i}}[\log p(\mathbf{x}, \mathbf{z})] + \text{const}$$

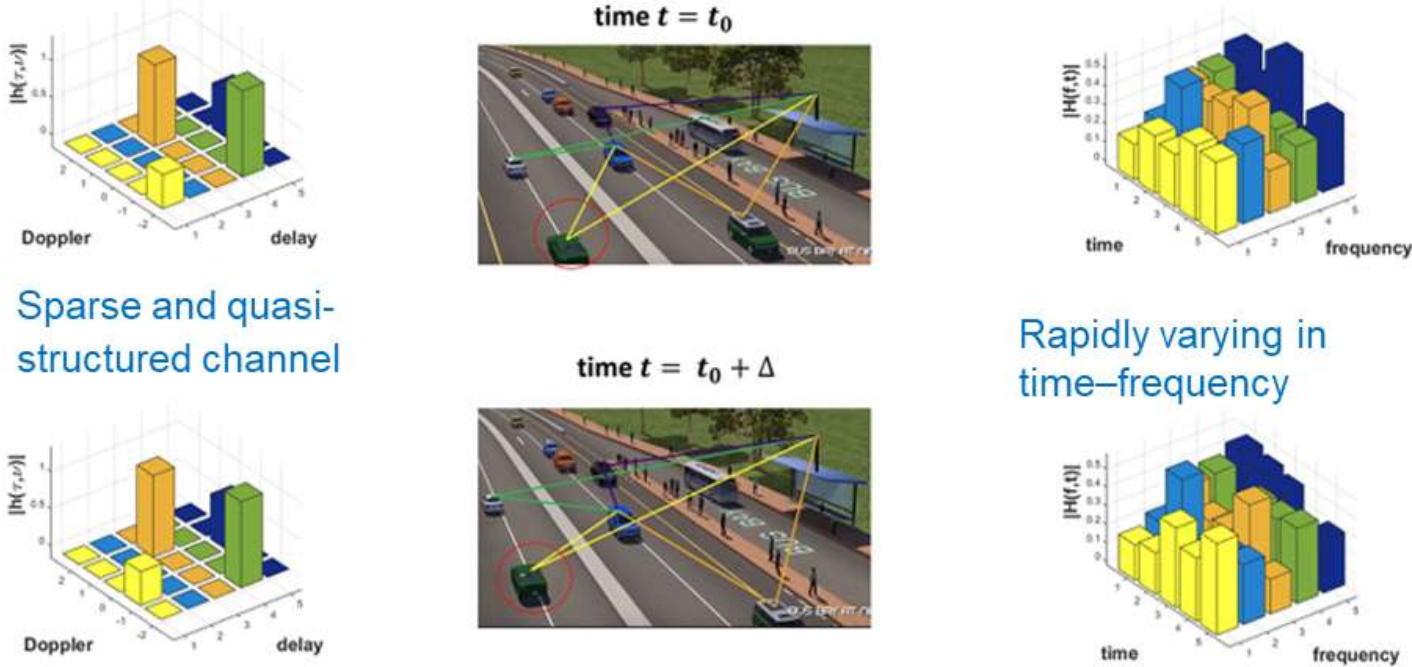
## Abstract

High-mobility and LEO satellite channels cause severe Doppler dispersion that degrades OFDM performance. Affine frequency division multiplexing (AFDM) mitigates this effect with an efficient chirp-based design. To further lower receiver complexity, this paper introduces a variational Bayesian (VB) detector using mean-field factorization and coordinate-ascent updates, eliminating matrix inversion. The proposed method achieves fast, low-complexity soft detection with superior BER for next-generation LEO systems.

## Background

### Orthogonal Time Frequency Space (OTFS)

- Exploitation of delay-doppler domain in high-mobility environment



- Significant taps are few and well-localized, so receivers can explicitly exploit **delay-Doppler diversity** (multiple distinct paths) for coding and detection  $\rightarrow$  2D-spreading in TF

$$y[l, k] \approx \sum_{l'=0}^L \sum_{k'=0}^{M-1} \sum_{k''=0}^{N-1} x[l', k'] g_M(l-l'-l_k-\delta_l) g_N(k-k'-k_l-\kappa_k)$$

- The near-structured sparse matrices allow **low-complexity equalizers** (e.g., message passing, banded solvers)

### Affine Frequency Division Multiplexing (AFDM)

- Another modulation schemes for doubly selective (time-varying + frequency-selective) channels

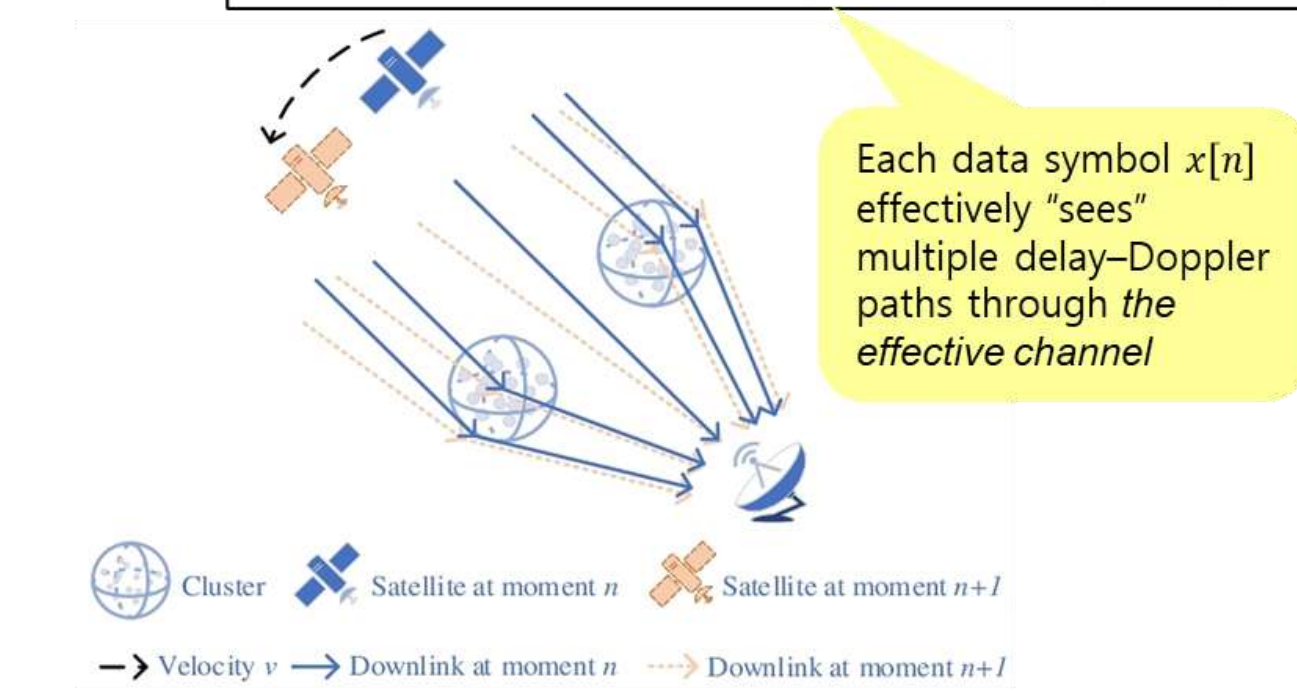
- Chirp/DAFT mixing + path combining** in a 1D basis

$$\mathbf{H} \approx \sum_{l=1}^L \alpha_l \mathbf{\Pi}^l \mathbf{\Delta}(\nu_l)$$

$$\mathbf{y} = \mathbf{A}_{\text{AFDM}} \mathbf{H} \mathbf{A}_{\text{AFDM}}^H \mathbf{x} + \mathbf{w}$$

$$\mathbf{H}_{\text{eff,AFDM}} = \sum_{l=1}^L \alpha_l \mathbf{A}_{\text{AFDM}} \mathbf{\Pi}^l \mathbf{\Delta}(\nu_l) \mathbf{A}_{\text{AFDM}}^H$$

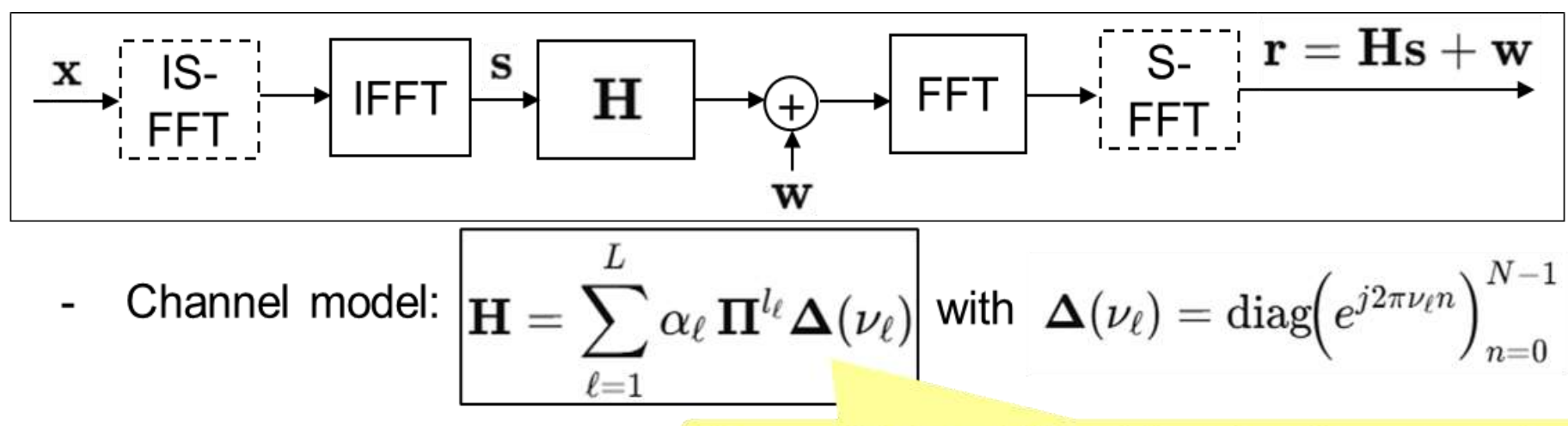
structured (often near-diagonal/banded) term



## System Model: OTFS vs. AFDM

### Input-output Model

Transmit time-domain vector:  $\mathbf{s} \in \mathbb{C}^{N \times 1}$   
 Receive time-domain vector:  $\mathbf{r} \in \mathbb{C}^{N \times 1}$   
 Channel matrix in time domain:  $\mathbf{H} \in \mathbb{C}^{N \times N}$   
 Noise:  $\mathbf{w} \in \mathbb{C}^{N \times 1}$



### OTFS: Orthogonal Time Frequency Space

- OTFS modulation:  $\mathbf{s} = \mathbf{F}_{\text{TF}}^H \mathbf{U}_{\text{ISFFT}} \mathbf{x}_{\text{DD}}$
  - OTFS demodulation:  $\mathbf{y}_{\text{DD}} = \mathbf{A}_{\text{OTFS}}^H \mathbf{r}$
  - Received signal:  $\mathbf{y}_{\text{DD}} = \mathbf{H}_{\text{DD}} \mathbf{x}_{\text{DD}} + \mathbf{w}_{\text{DD}}$ ,  $\mathbf{H}_{\text{DD}} = \mathbf{A}_{\text{OTFS}}^H \mathbf{H} \mathbf{A}_{\text{OTFS}}$
- For ideal pulses and integer Doppler:  $\mathbf{H}_{\text{DD}}$  is sparse (few paths). With fractional Doppler/practical pulses:  $\mathbf{H}_{\text{DD}}$  becomes dense but structured (Dirichlet leakage); OTFS is matched to doubly selective channels, but detection can be harder.

### AFDM: Affine Frequency Division Multiplexing

- Discrete-time affine FT (DAFT):  $\mathbf{A} = \mathbf{\Lambda}_c \mathbf{F} \mathbf{\Lambda}_{c_1}$
- DAFT basis is designed to diagonalize or localize delay-Doppler channel operators, yielding a structured effective channel.

### ML Detection for Unified Model

- Linear model:  $\mathbf{y} = \mathbf{H}_{\text{eff}} \mathbf{x} + \mathbf{w}$
- ML detection:  $\hat{\mathbf{x}}_{\text{ML}} = \arg \min_{\mathbf{x} \in \mathcal{A}} \|\mathbf{y} - \mathbf{H}_{\text{eff}} \mathbf{x}\|^2$

- Complexity of brute-force ML:  $O(|\mathcal{A}|^K \cdot K^2)$
- Exponential in  $K = MN$  and becomes intractable quickly (e.g.,  $16^{256}$  is impossible)

### Detection for OTFS

- Each observation mixes many symbols:  $y_i = \sum_{j=1}^K H_{ij} x_j + w_i$
- Near-ML detection is challenging mainly because the effective channel is often **highly coupled**, making approximate inference more expensive
- Per-iteration cost roughly  $O(\text{nnz}(\mathbf{H}))$  or  $O(K^2)$  if dense

### Detection for AFDM

- AFDM is designed such that the transformed effective channel  $\mathbf{H}_{\text{eff,AFDM}}$  is often more structured (near-diagonal or banded) under delay-Doppler channels
- If diagonal, complexity  $O(K|\mathcal{A}|) \rightarrow$  linear in  $K$
- If banded with bandwidth  $B$ , i.e., each symbol couples to about  $B$  neighbors, many iterative methods become  $O(KB)$  per iteration

## Variational Inference: Overview

- Aim:** To find the best approximation within a family of distributions  $\mathcal{Q}$  such as  $q(\mathbf{z}) \in \mathcal{Q}$

$$q(\mathbf{z}) \approx p(\mathbf{z} | \mathbf{x})$$

- Find the member of tractable family of distributions that is closest to the true posterior, by solving an optimization problem:  $p(\mathbf{z} | \mathbf{x}) \approx q^*(\mathbf{z})$ ,  $q^* = \arg \max_{q \in \mathcal{Q}} \text{ELBO}(q)$

### Actual Construction and Computation of the Approximation

- Step 1: Choose a variational family  $\mathcal{Q} \rightarrow q(\mathbf{z}) = \prod_{i=1}^K q_i(z_i)$  *Mean-field family*

- Step 2: Define the optimization objective  $\rightarrow \text{ELBO}(q) = \mathbb{E}_q[\log p(\mathbf{x}, \mathbf{z})] - \mathbb{E}_q[\log q(\mathbf{z})]$

$$p(\mathbf{x}, \mathbf{z}) = p(\mathbf{x} | \mathbf{z}) p(\mathbf{z}) \rightarrow \text{ELBO}(q) = \underbrace{\mathbb{E}_q[\log p(\mathbf{x} | \mathbf{z})]}_{\text{data consistency}} - \underbrace{D_{\text{KL}}(q(\mathbf{z}) \| p(\mathbf{z}))}_{\text{regularization}}$$

i.e., this objective balances data consistency and regularization

- Step 3: compute  $q^*$  by optimization  $\rightarrow$  **Coordinate Ascent Variational Inference (CAVI)**

$$\log q_i(z_i) \leftarrow \mathbb{E}_{q_{-i}}[\log p(\mathbf{x}, \mathbf{z})] + \text{const}$$

Hold all other factors fixed, update  $q_i$  using the expected log joint distribution, iterate until convergence

## CAVI for Receiver Design

### Actual Construction and Computation of the Approximation

- Step 1: Choose a variational family  $\mathcal{Q} \rightarrow q(\mathbf{z}) = \prod_{i=1}^K q_i(z_i)$  : *Mean-field family*
- Step 2: Define the optimization objective  $\rightarrow \text{ELBO}(q) = \mathbb{E}_q[\log p(\mathbf{x}, \mathbf{z})] - \mathbb{E}_q[\log q(\mathbf{z})]$

- Step 3: compute  $q^*$  by optimization  $\rightarrow$  **Coordinate Ascent Variational Inference (CAVI)**

$$\log q_i(z_i) \leftarrow \mathbb{E}_{q_{-i}}[\log p(\mathbf{x}, \mathbf{z})] + \text{const}$$

Hold all other factors fixed, update  $q_i$  using the expected log joint distribution, iterate until convergence

### Turning the CAVI Rule into an Implementable Detector

- Linear baseband model:  $\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{w}$ ,  $\mathbf{w} \sim \mathcal{CN}(\mathbf{0}, \sigma^2 \mathbf{I})$

$$\log p(\mathbf{y}, \mathbf{x}) = -\frac{1}{\sigma^2} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|^2 + \log p(\mathbf{x})$$

$$q_i(x_i) \propto \exp\left(\mathbb{E}_{q_{-i}}[\log p(\mathbf{y}, \mathbf{x})]\right) \rightarrow q_i(a) \propto p_i(a) \exp\left(-\frac{1}{\sigma^2} \|\mathbf{r}_i - \mathbf{h}_i a\|^2\right), \quad a \in \mathcal{A}$$

$$\mathbf{r}_i = \mathbf{y} - \sum_{j \neq i} \mathbf{h}_j m_j \quad m_j = \mathbb{E}_{q_j}[x_j] = \sum_{a \in \mathcal{A}} a q_j(a)$$

### The Proposed VB Detector: Algorithm

#### Algorithm 1 Variational Bayesian AFDM Detector

**Inputs:** Received signal  $\mathbf{y}$ , effective channel matrix  $\bar{\mathbf{H}}$ , noise variance  $N_0$ , modulation order  $K$ , max iterations  $N_{\text{iter}}$ , tolerance  $\epsilon$ .

**Initialization:**  $\mu_n^{(0)} \leftarrow \mathbf{y}$ ,  $\pi^{(0)} \leftarrow \mathbf{1}/K$ ,  $\hat{\mathbf{x}}^{(0)} \leftarrow \bar{\mathbf{H}}^H (\bar{\mathbf{H}} \bar{\mathbf{H}}^H + N_0 \mathbf{I})^{-1} \mathbf{y}$ ,  $\hat{\mathbf{v}}^{(0)} \leftarrow \mathbf{1}$ .

- for  $t = 1$  to  $N_{\text{iter}}$  do
  - for each symbol  $j = 1$  to  $N$  do
  - Step 1: Compute the residual signal.**  
 $\mu_n^{(t)} \leftarrow \mathbf{y} - \sum_{n' \neq n} \mathbf{H}(:, n') \hat{\mathbf{x}}_{n'}^{(t-1)}$
  - Step 2: Derive the equivalent scalar model.**  
 $\sigma_n^{2(t)} \leftarrow N_0 + \sum_{n' \neq n} \|\mathbf{H}(:, n')\|^2 \hat{\mathbf{v}}_{n'}^{(t-1)}$
  - $z_n^{(t)} \leftarrow \frac{\mathbf{H}(:, n) \mu_n^{(t)}}{\|\mathbf{H}(:, n)\|^2}$
  - Step 3: Update the posterior distribution.**  
 $\pi_n^k(t) \propto \exp\left(-\frac{|a_k - z_n^{(t)}|^2}{\sigma_n^{2(t)}}\right), \quad \forall a_k \in \mathcal{A}$
  - $\hat{x}_n^{(t)} \leftarrow \sum_{k=1}^Q \pi_n^k(t) a_k$ ,  $\hat{v}_n^{(t)} \leftarrow \sum_{k=1}^Q \pi_n^k(t) |a_k - \hat{x}_n^{(t)}|^2$
  - end for
  - if satisfies converge condition then break
  - end for
- Output:** Detected symbols  $\hat{\mathbf{x}} \leftarrow \arg \max_{\mathbf{A}} \pi$ .

**Mean interference cancellation:** removes the expected contribution of all other symbols (based on their current soft estimates) from the received signal

This step computes a symbol-dependent effective noise variance by adding the weighted posterior variances of other symbols, thereby folding "residual interference uncertainty" into the noise model to enable stable and accurate variational detection.

## Simulation Results and Conclusion

### Simulation Results

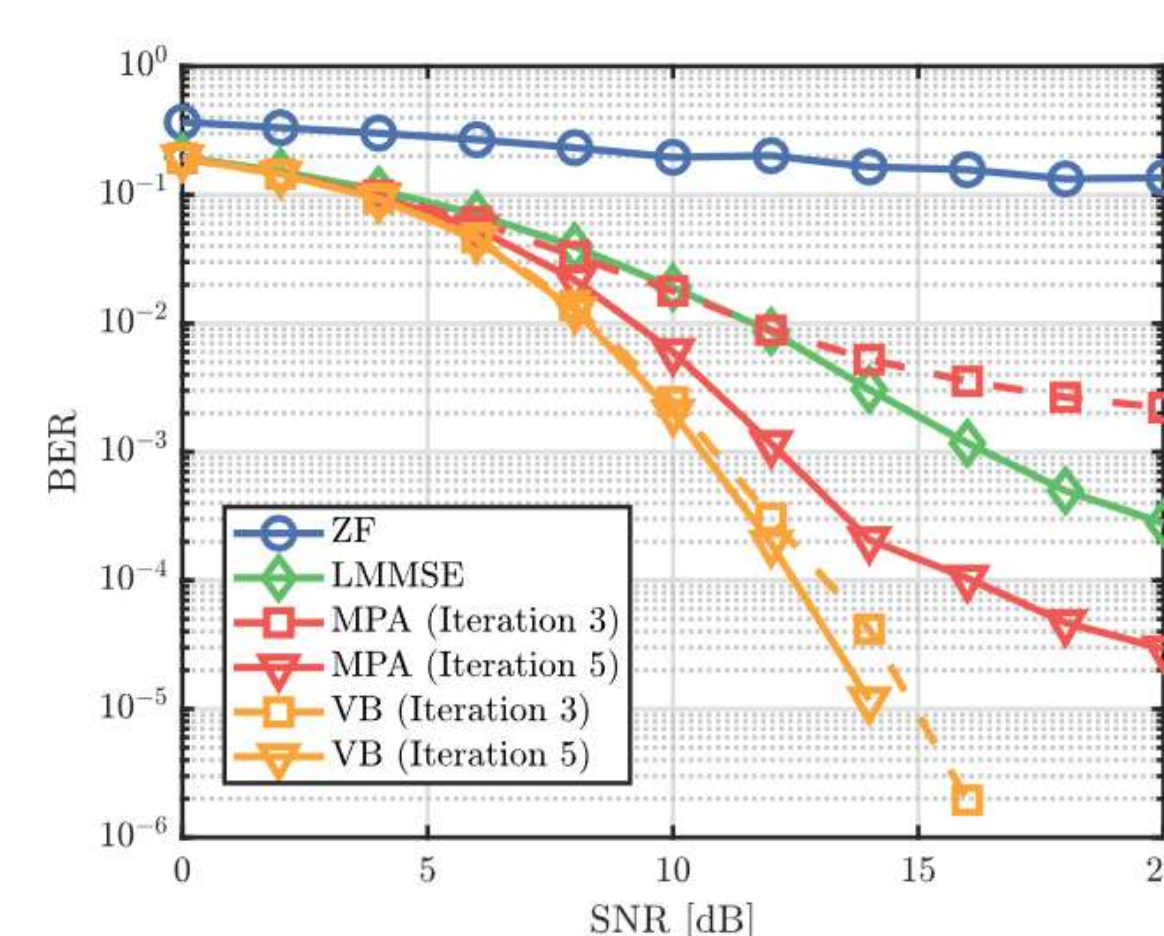


Fig. 1. The BER performance for  $P = 3$  with different algorithms.

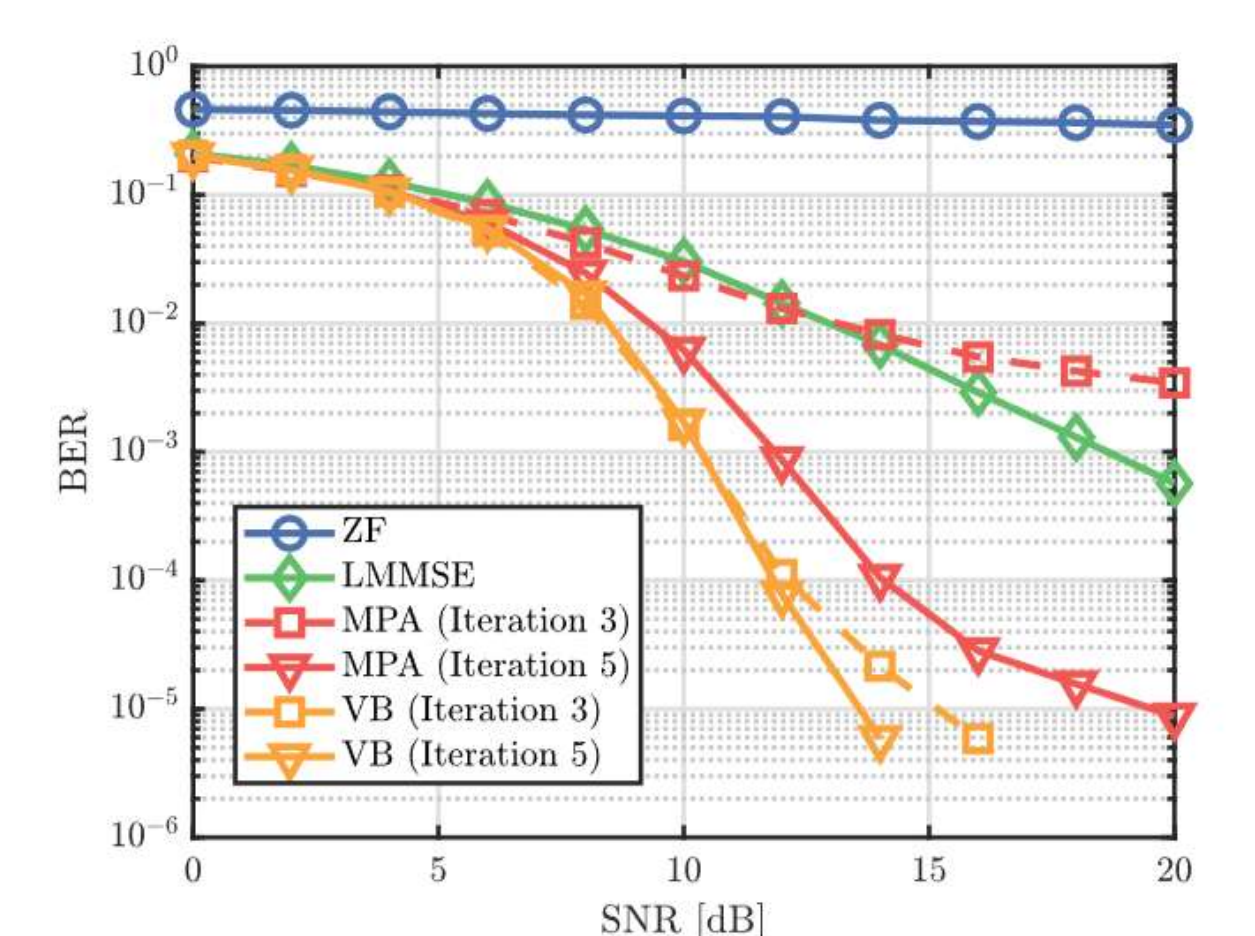


Fig. 2. The BER performance for  $P = 5$  with different algorithms.

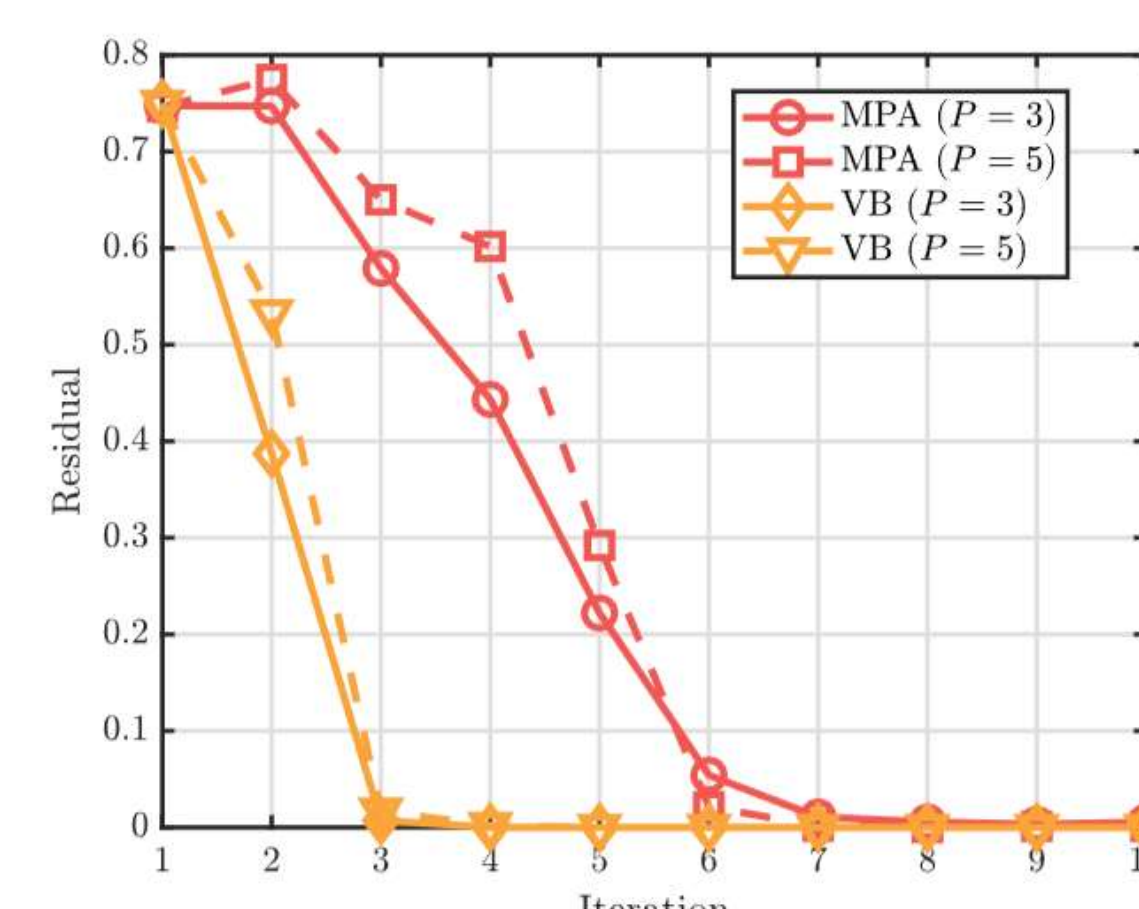


Fig. 3. Iteration-wise residuals of MPA and VB detector under different multipath numbers.

- Performance gains become more pronounced as the number of paths increase.
- The VB detector consistently outperforms linear detectors
- Compared with MPA, the VB detector achieves comparable or improved BER with fewer iterations.
- The VB detector converges within a small number of iterations.

### Conclusion

- VB detector enables low-complexity and robust symbol detection for AFDM in high-mobility channels.

TABLE I  
COMPARISON OF DOMINANT COMPLEXITY.

Algorithm	Complexity
MAP	$\mathcal{O}^N$
ZF	$\mathcal{O}(N^3)$
LMMSE	$< \mathcal{O}(N^3)$
MP	$\mathcal{O}(N_{\text{iter}} Q N P^2)$
VB	$\mathcal{O}(N_{\text{iter}} Q N P)$